



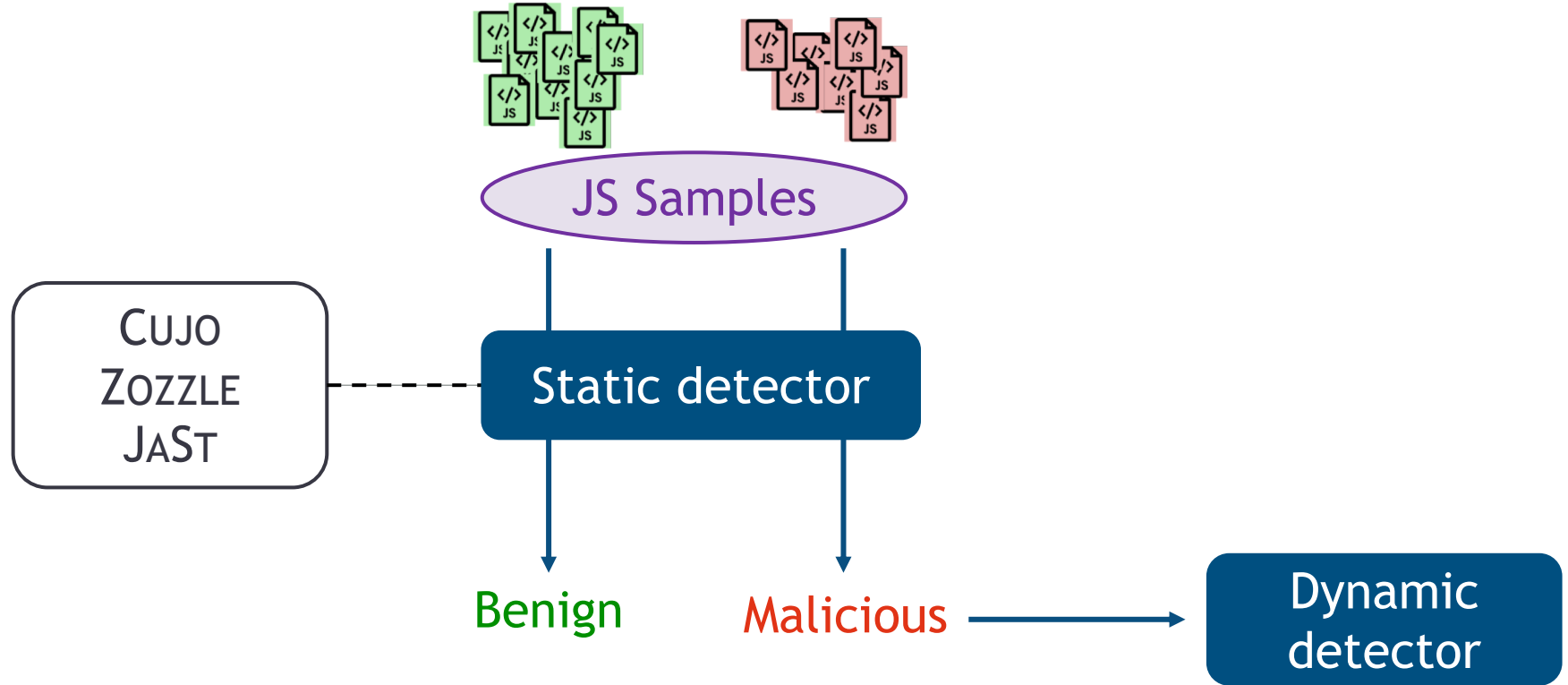
# HIDENOSEEK: Camouflaging Malicious JavaScript in Benign ASTs

CCS'19 | 11/14/19

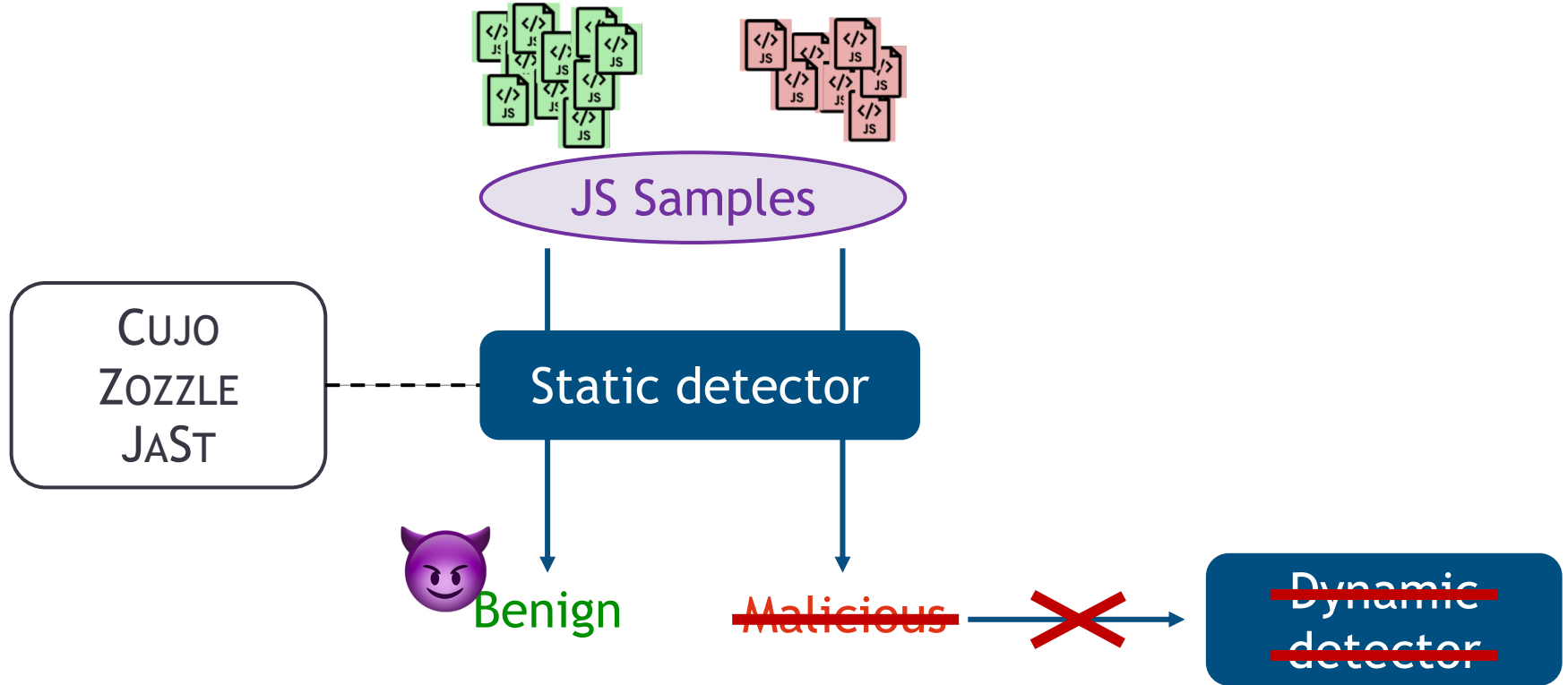
Aurore Fass, Michael Backes, and Ben Stock

CISPA Helmholtz Center for Information Security

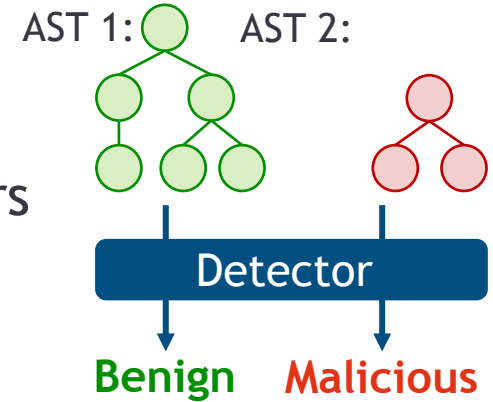
# Motivation



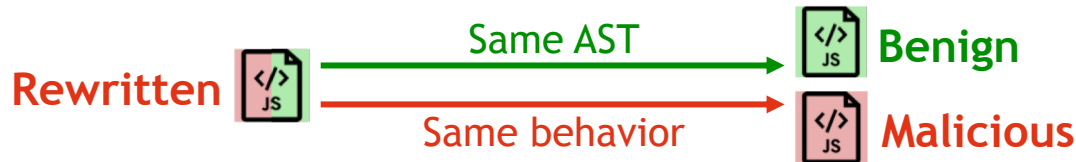
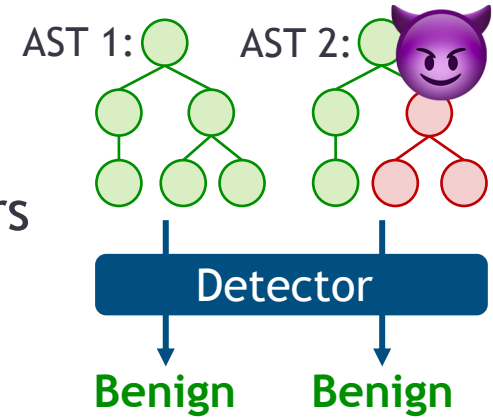
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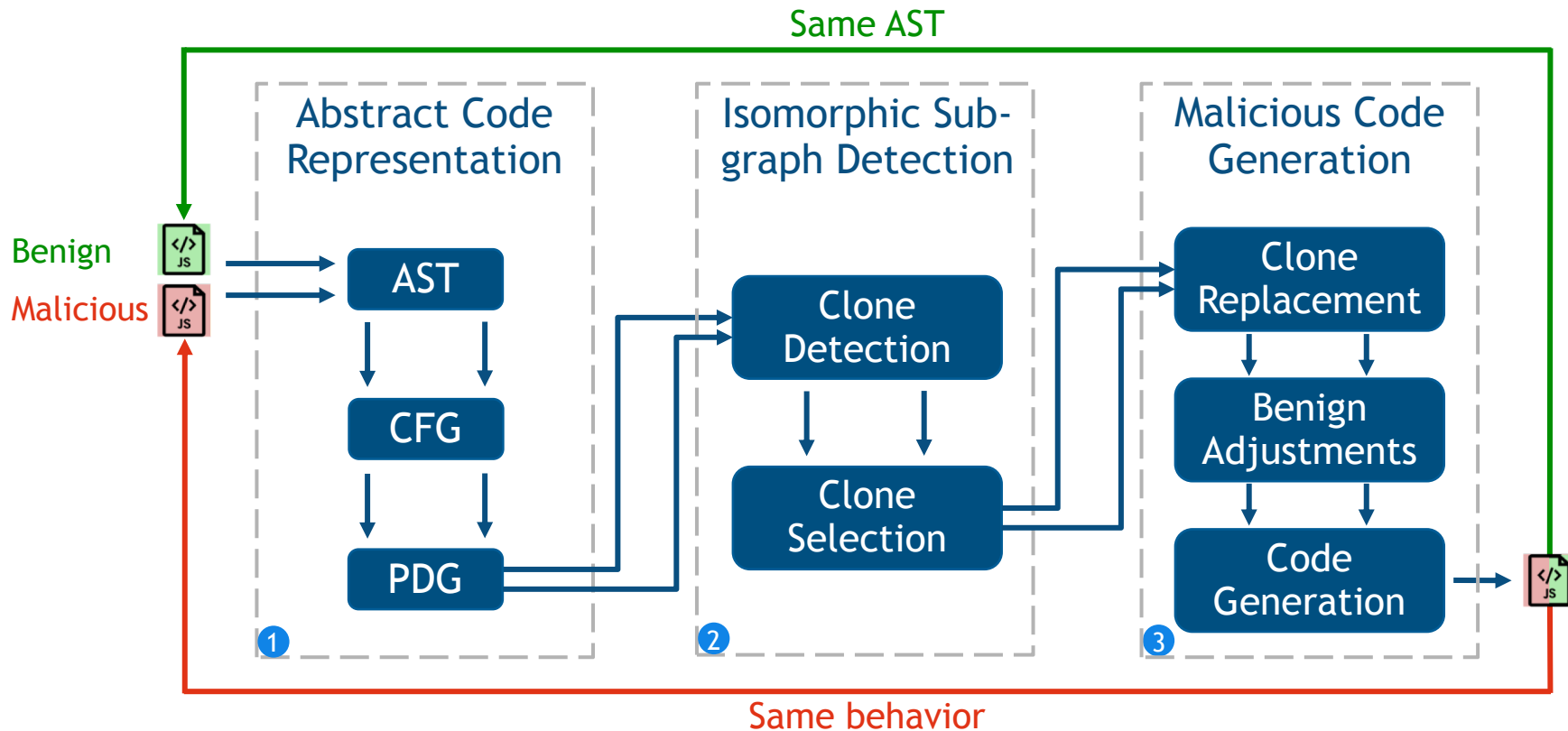
- Generic camouflage attack
  - Effective against static JavaScript detectors



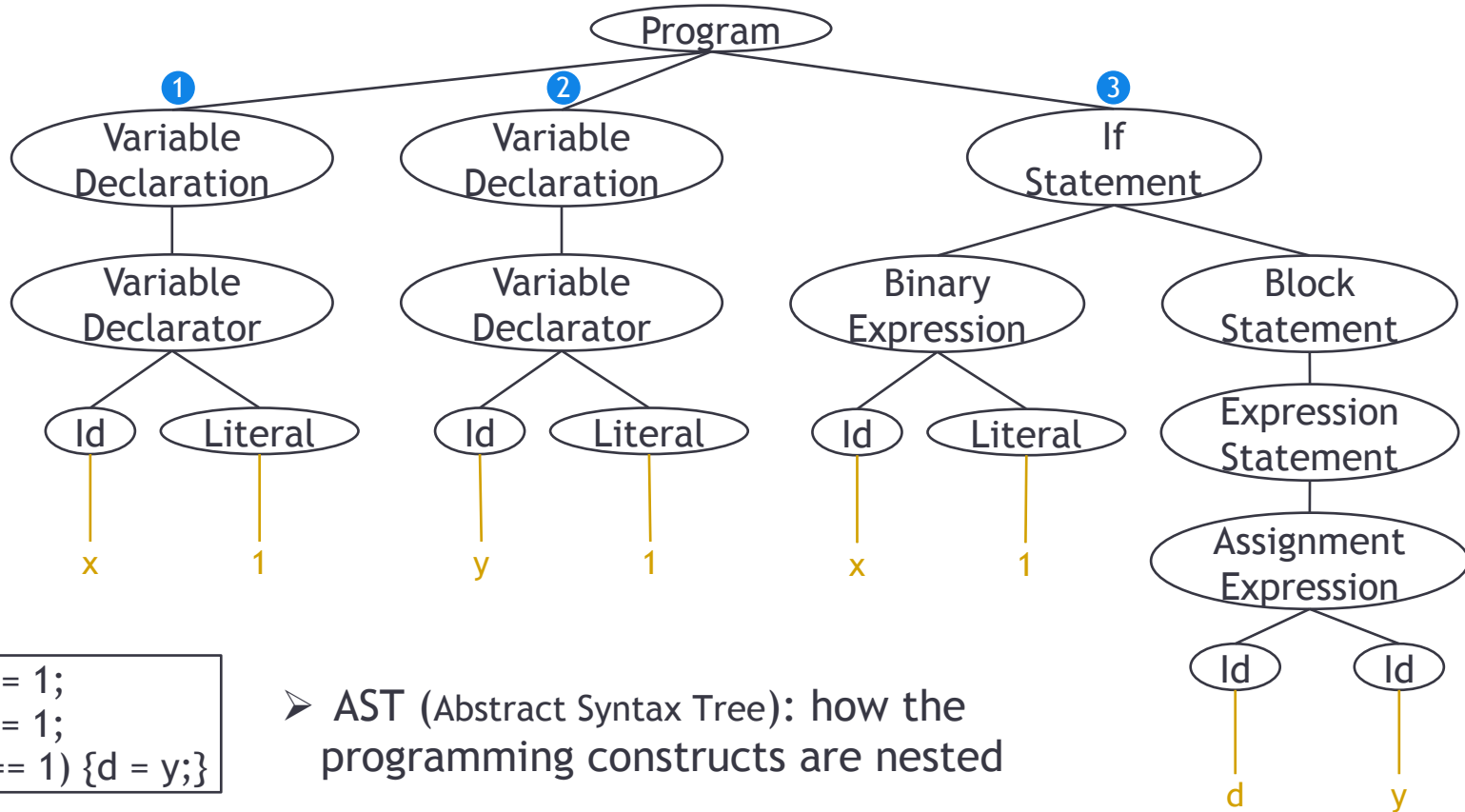
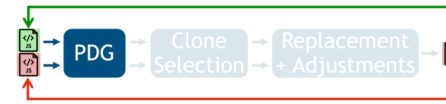
- Generic camouflage attack
  - Effective against static JavaScript detectors
- Rewrites malicious JavaScript files



- Perfect mapping onto a benign AST → very effective attack
- Generic attack, can be applied to several static detectors
- Independent of any machine learning systems
- Does not need any internal knowledge (e.g., model, dataset)

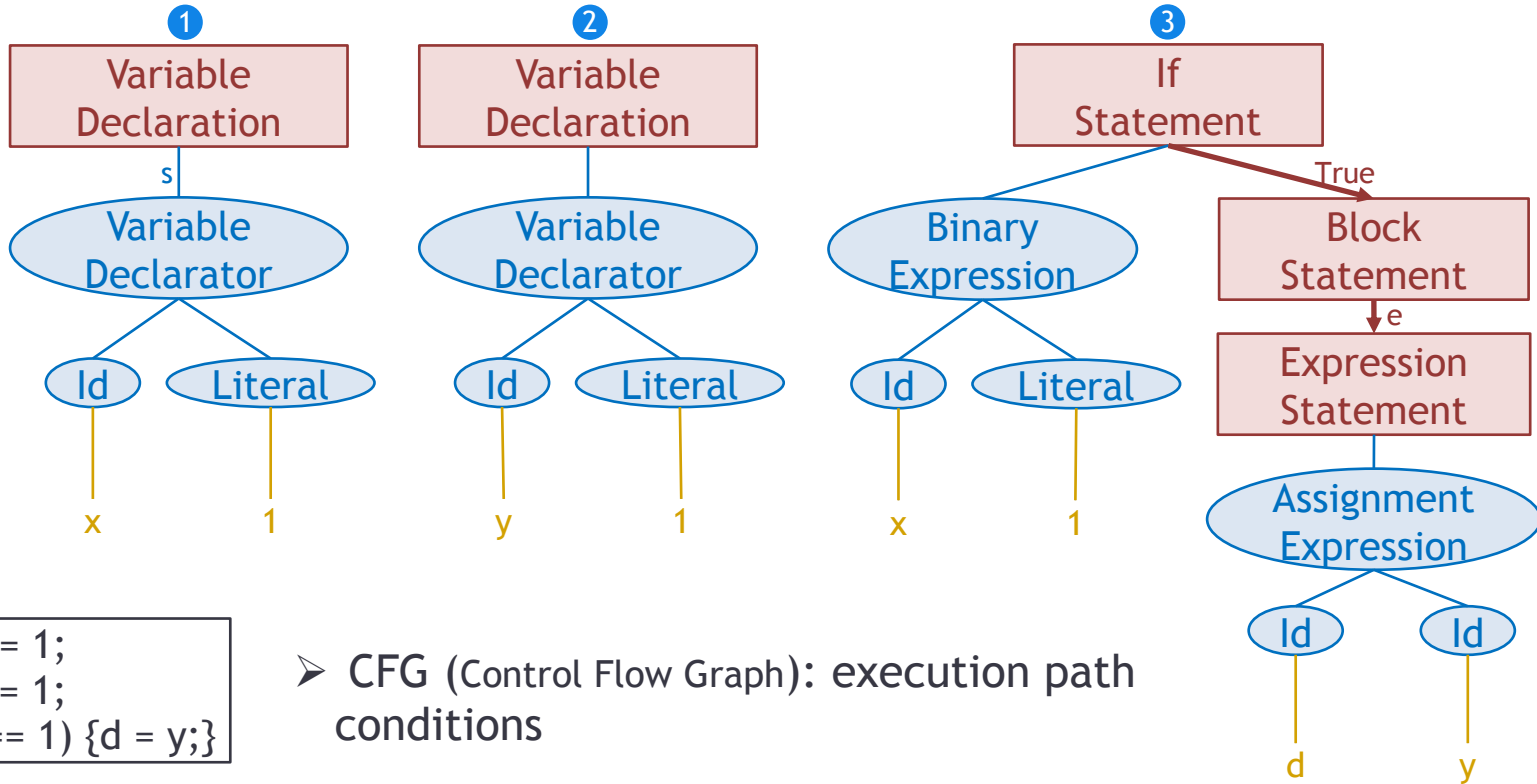
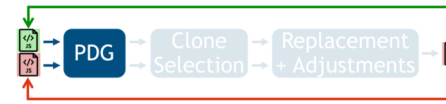


# Abstract Code Representation: PDG





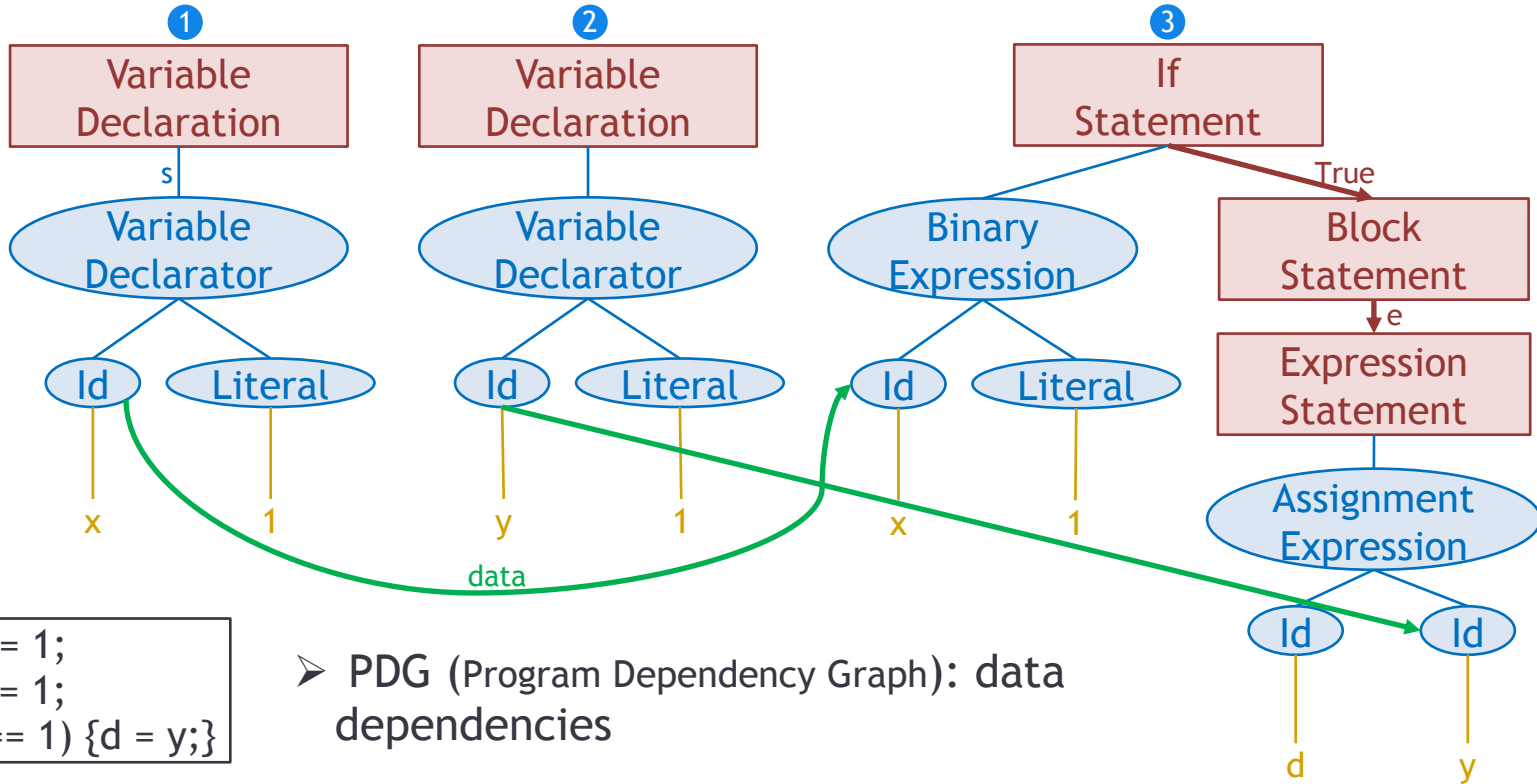
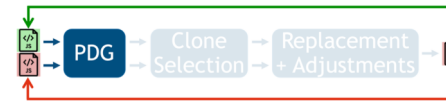
# Abstract Code Representation: PDG



```
1 var x = 1;  
2 var y = 1;  
3 if (x == 1) {d = y;}
```

➤ CFG (Control Flow Graph): execution path conditions

# Abstract Code Representation: PDG



```
1 var x = 1;  
2 var y = 1;  
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➤ PDG (Program Dependency Graph): data dependencies

# Clone Detection - Code Level

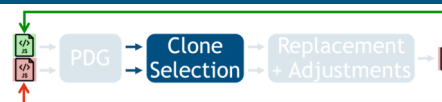
## Benign input

```
1 obj = document.createElement("object");  
2 obj.setAttribute("id", this.internal.flash.id);  
3 obj.setAttribute("type", "application/x-shockwave-flash");  
4 createParam(obj, "bgcolor", this.options.backgroundColor);  
5 createParam(obj, "wmode", this.options.wmode);
```

Clone:

```
Identifier = Identifier . Identifier ( Literal )
```

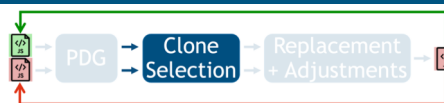
```
Identifier . Identifier ( Literal , Literal )
```



## Malicious seed

```
A wscript = WScript.CreateObject('WScript.Shell');  
B wscript.run("cmd.exe /c \"<malicious powershell command>\"", "0");
```

# Clone Detection - PDG Level



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1 Identifier = Identifier . Identifier ( Literal )
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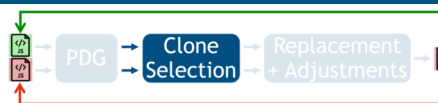
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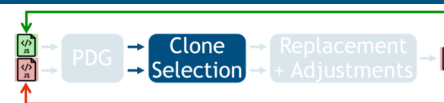
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=

	Benign	Malicious
Clone 1	1	A

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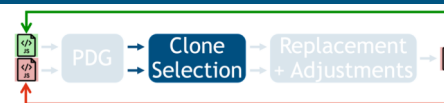
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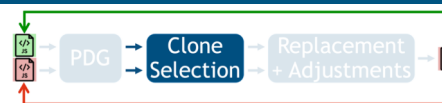
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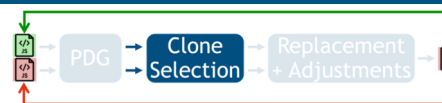
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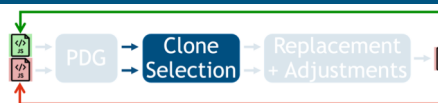
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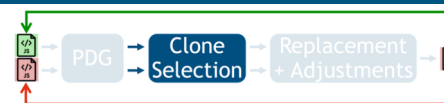
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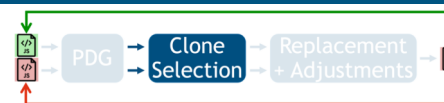
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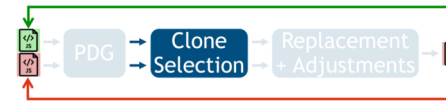
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Clone 2	3	B

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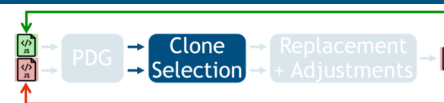
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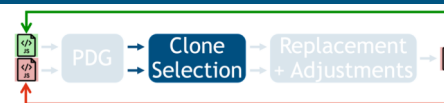
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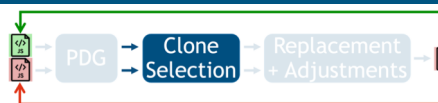
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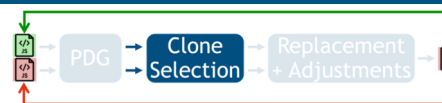
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	Benign	Malicious
Clone 1	1	A
Clone 2	3 1	B A



# Clone Selection



## Benign input

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Clone:

- Identifier = Identifier . Identifier ( Literal )
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	Benign	Malicious
Clone 1	1	1
Clone 2	3 1	B A

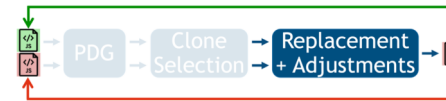
# Clone Replacement

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## Crafted sample

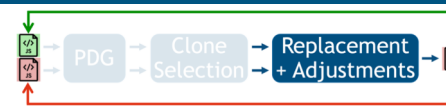
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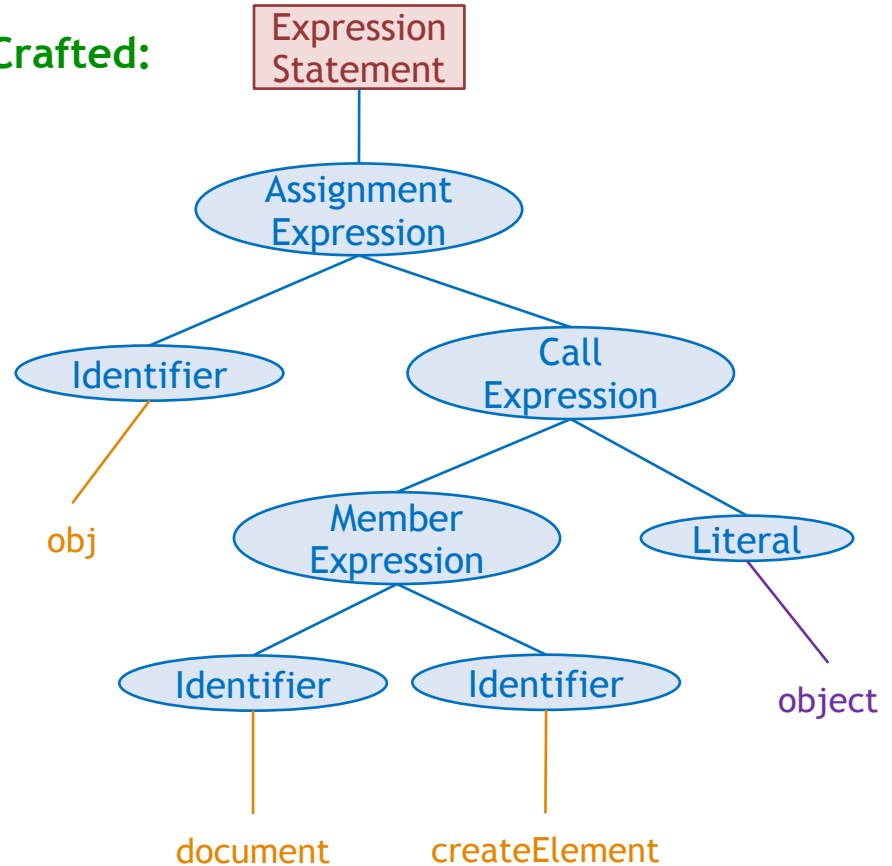
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**Crafted:**



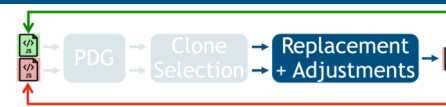
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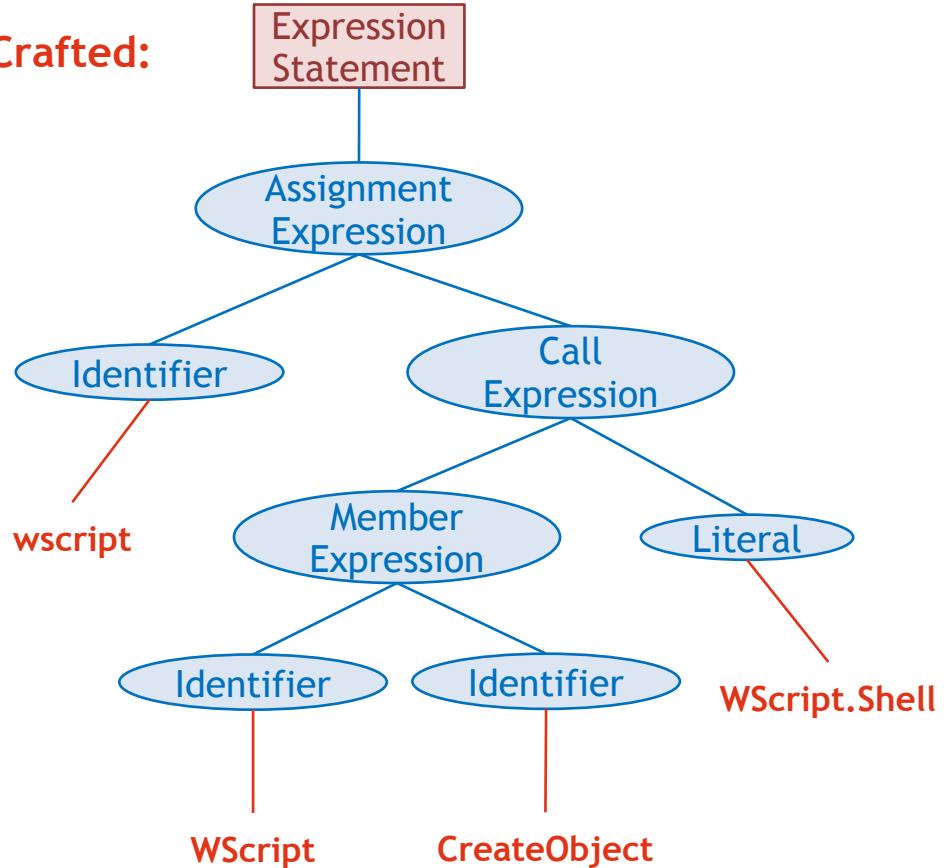
**Malicious:**

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wscript = WScript.CreateObject('WScript.Shell');
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**Crafted:**



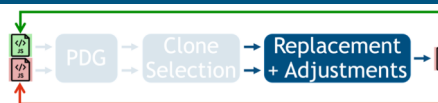
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1 obj = document.createElement("object");
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3 obj.setAttribute("type", "application/x-shockwave-flash");
4 createParam(obj, "bgcolor", this.options.backgroundColor);
5 createParam(obj, "wmode", this.options.wmode);
```

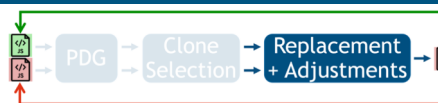
## Malicious seed

```
A wscript = WScript.CreateObject('WScript.Shell');
B wscript.run("cmd.exe /c \"<malicious powershell command>\"", "0");
```

## Crafted sample

```
1 wscript = WScript.CreateObject('WScript.Shell');
2 obj.setAttribute("id", this.internal.flash.id);
3 obj.setAttribute("type", "application/x-shockwave-flash");
4 createParam(obj, "bgcolor", this.options.backgroundColor);
5 createParam(obj, "wmode", this.options.wmode);
```

# Clone Replacement



## Benign input

```
1 obj = document.createElement("object");
2 obj.setAttribute("id", this.internal.flash.id);
3 obj.setAttribute("type", "application/x-shockwave-flash");
4 createParam(obj, "bgcolor", this.options.backgroundColor);
5 createParam(obj, "wmode", this.options.wmode);
```

## Malicious seed

```
A wscript = WScript.CreateObject('WScript.Shell');
B wscript.run("cmd.exe /c \"<malicious powershell command>\"", "0");
```

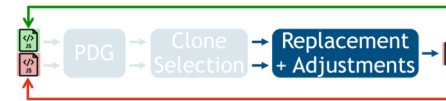
## Crafted sample

```
1 wscript = WScript.CreateObject('WScript.Shell');
2 obj.setAttribute("id", this.internal.flash.id);
3 wscript.run("cmd.exe /c \"<malicious powershell command>\"", "0");
4 createParam(obj, "bgcolor", this.options.backgroundColor);
5 createParam(obj, "wmode", this.options.wmode);
```

# Benign Adjustments

## Benign input

```
1 obj = document.createElement("object");
2 obj.setAttribute("id", this.internal.flash.id);
3 obj.setAttribute("type", "application/x-shockwave-flash");
4 createParam(obj, "bgcolor", this.options.backgroundColor);
5 createParam(obj, "wmode", this.options.wmode);
```



## Malicious seed

```
A wscript = WScript.CreateObject('WScript.Shell');
B wscript.run("cmd.exe /c \"<malicious powershell command>\"", "0");
```

## Crafted sample

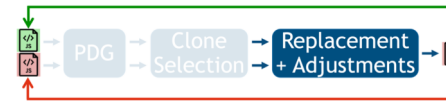
▪ obj?

▪ setAttribute?

▪ createParam?

```
1 wscript = WScript.CreateObject('WScript.Shell');
2 obj.setAttribute("id", this.internal.flash.id);
3 wscript.run("cmd.exe /c \"<malicious powershell command>\"", "0");
4 createParam(obj, "bgcolor", this.options.backgroundColor);
5 createParam(obj, "wmode", this.options.wmode);
```

# Benign Adjustments



## Benign input

- 1 `obj = document.createElement("object");`
- 2 `obj.setAttribute("id", this.internal.flash.id);`
- 3 `obj.setAttribute("type", "application/x-shockwave-flash");`
- 4 `createParam(obj, "bgcolor", this.options.backgroundColor);`
- 5 `createParam(obj, "wmode", this.options.wmode);`

## Malicious seed

- A `wscript = WScript.CreateObject('WScript.Shell');`
- B `wscript.run("cmd.exe /c \"<malicious powershell command>\"", "0");`

## Crafted sample

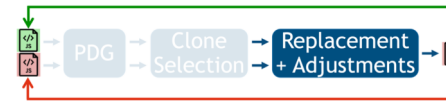
- `obj?`
  - `setAttribute?`
  - `createParam?`
- 1 `wscript = WScript.CreateObject('WScript.Shell');`
  - 2 `obj.setAttribute("id", this.internal.flash.id);`
  - 3 `wscript.run("cmd.exe /c \"<malicious powershell command>\"", "0");`
  - 4 `createParam(obj, "bgcolor", this.options.backgroundColor);`
  - 5 `createParam(obj, "wmode", this.options.wmode);`



# Benign Adjustments

## Benign input

- 1 `obj = document.createElement("object");`
- 2 `obj.setAttribute("id", this.internal.flash.id);`
- 3 `obj.setAttribute("type", "application/x-shockwave-flash");`
- 4 `createParam(obj, "bgcolor", this.options.backgroundColor);`
- 5 `createParam(obj, "wmode", this.options.wmode);`



## Malicious seed

- A `wscript = WScript.CreateObject('WScript.Shell');`
- B `wscript.run("cmd.exe /c \"<malicious powershell command>\"", "0");`

## Crafted sample

~~obj?~~

- `setAttribute?`
- `createParam?`

- 1 `wscript = WScript.CreateObject('WScript.Shell');`
- 2 `wscript.setAttribute("id", this.internal.flash.id);`
- 3 `wscript.run("cmd.exe /c \"<malicious powershell command>\"", "0");`
- 4 `createParam(wscript, "bgcolor", this.options.backgroundColor);`
- 5 `createParam(wscript, "wmode", this.options.wmode);`

# Benign Adjustments

## Benign input

- 1 `obj = document.createElement("object");`
- 2 `obj.setAttribute("id", this.internal.flash.id);`
- 3 `obj.setAttribute("type", "application/x-shockwave-flash");`
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- 5 `createParam(obj, "wmode", this.options.wmode);`

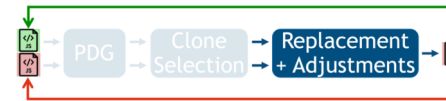
## Crafted sample

~~obj?~~

setAttribute?

createParam?

- 1 `wscript = WScript.CreateObject('WScript.Shell');`
- 2 `wscript.setAttribute("id", this.internal.flash.id);`
- 3 `wscript.run("cmd.exe /c \"<malicious powershell command>\";\", "0");`
- 4 `createParam(wscript, "bgcolor", this.options.backgroundColor);`
- 5 `createParam(wscript, "wmode", this.options.wmode);`



## Malicious seed

- A `wscript = WScript.CreateObject('WScript.Shell');`
- B `wscript.run("cmd.exe /c \"<malicious powershell command>\";\", "0");`

# Benign Adjustments

## Benign input

- 1 `obj = document.createElement("object");`
- 2 `obj.setAttribute("id", this.internal.flash.id);`
- 3 `obj.setAttribute("type", "application/x-shockwave-flash");`
- 4 `createParam(obj, "bgcolor", this.options.backgroundColor);`
- 5 `createParam(obj, "wmode", this.options.wmode);`

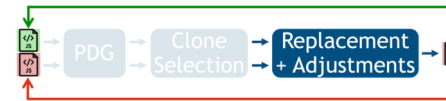
## Crafted sample

~~obj?~~

~~setAttribute?~~

createParam?

- 1 `wscript = WScript.CreateObject('WScript.Shell');`
- 2 `wscript.toString("id", this.internal.flash.id);`
- 3 `wscript.run("cmd.exe /c \"<malicious powershell command>\"", "0");`
- 4 `createParam(wscript, "bgcolor", this.options.backgroundColor);`
- 5 `createParam(wscript, "wmode", this.options.wmode);`



## Malicious seed

- A `wscript = WScript.CreateObject('WScript.Shell');`
- B `wscript.run("cmd.exe /c \"<malicious powershell command>\"", "0");`

# Benign Adjustments

## Benign input

- 1 `obj = document.createElement("object");`
- 2 `obj.setAttribute("id", this.internal.flash.id);`
- 3 `obj.setAttribute("type", "application/x-shockwave-flash");`
- 4 `createParam(obj, "bgcolor", this.options.backgroundColor);`
- 5 `createParam(obj, "wmode", this.options.wmode);`

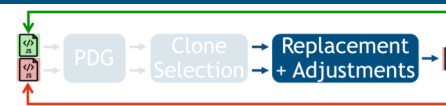
## Crafted sample

~~obj?~~

~~setAttribute?~~

createParam?

- 1 `wscript = WScript.CreateObject('WScript.Shell');`
- 2 `wscript.toString("id", this.internal.flash.id);`
- 3 `wscript.run("cmd.exe /c \"<malicious powershell command>\";\"", "0");`
- 4 `createParam(wscript, "bgcolor", this.options.backgroundColor);`
- 5 `createParam(wscript, "wmode", this.options.wmode);`



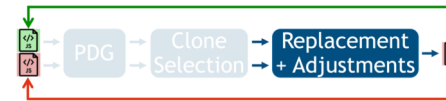
## Malicious seed

- A `wscript = WScript.CreateObject('WScript.Shell');`
- B `wscript.run("cmd.exe /c \"<malicious powershell command>\";\"", "0");`

# Benign Adjustments

## Benign input

- 1 `obj = document.createElement("object");`
- 2 `obj.setAttribute("id", this.internal.flash.id);`
- 3 `obj.setAttribute("type", "application/x-shockwave-flash");`
- 4 `createParam(obj, "bgcolor", this.options.backgroundColor);`
- 5 `createParam(obj, "wmode", this.options.wmode);`



## Malicious seed

- A `wscript = WScript.CreateObject('WScript.Shell');`
- B `wscript.run("cmd.exe /c \"<malicious powershell command>\"", "0");`

## Crafted sample

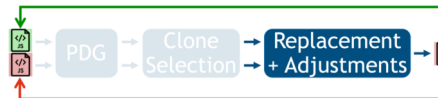
~~obj?~~

~~setAttribute?~~

~~createParam?~~

- 1 `wscript = WScript.CreateObject('WScript.Shell');`
- 2 `wscript.toString("id", this.internal.flash.id);`
- 3 `wscript.run("cmd.exe /c \"<malicious powershell command>\"", "0");`
- 4 `decodeURI(wscript, "bgcolor", this.options.backgroundColor);`
- 5 `parseFloat(wscript, "wmode", this.options.wmode);`

# Code Generation With Escodegen



## Benign input

- 1 `obj = document.createElement("object");`
- 2 `obj.setAttribute("id", this.internal.flash.id);`
- 3 `obj.setAttribute("type", "application/x-shockwave-flash");`
- 4 `createParam(obj, "bgcolor", this.options.backgroundColor);`
- 5 `createParam(obj, "wmode", this.options.wmode);`

## Malicious seed

- A `wscript = WScript.CreateObject('WScript.Shell');`
- B `wscript.run("cmd.exe /c \"<malicious powershell command>;\"", "0");`

## Crafted sample

```
wscript = WScript.CreateObject('WScript.Shell');  
wscript.toString("id", this.internal.flash.id);  
wscript.run("cmd.exe /c \"<malicious powershell command>;\"", "0");  
decodeURI(wscript, "bgcolor", this.options.backgroundColor);  
parseFloat(wscript, "wmode", this.options.wmode);
```

Same behavior



Same AST

# Experimental Setup

Same behavior

#Malicious JS	#Malicious (deobf) seeds
122,345	23

Benign JS - Source	#Benign JS
Alexa Top 10k	8,279
Libraries	267
Sum	8,546



Same AST

# Evasive Samples Generation

Same behavior

#Malicious JS	#Malicious (deobf) seeds
122,345	22 / 23

Benign JS - Source	#Benign JS
Alexa Top 10k	8,279
Libraries	267
Sum	8,546



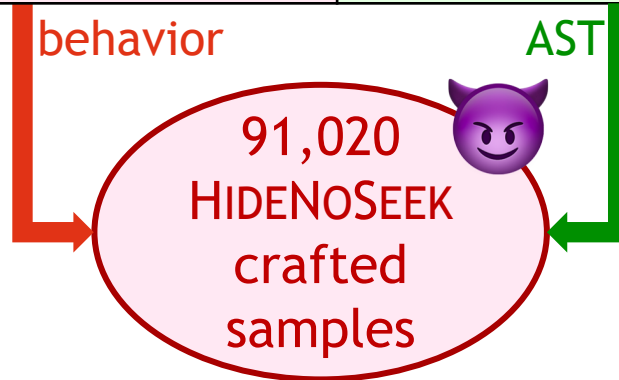
Same AST



# Evasive Samples Generation - per Seed

Malicious seeds	#Crafted samples
Misc	6,487
EK	6,487
Injected1	6,447
...	...
RIG1	244
Dropper	10
RIG2	0
<b>Sum</b>	<b>91,020</b>

#Malicious seeds	#Alexa Top 10k
22 / 23	8,279



- Success: depends on common syntactic structures between seeds and benign scripts

# Impact of our Attack

Alexa Top 10	#Seeds hidden (/23)
1 google.com	18
2 youtube.com	18
3 facebook.com	13
4 baidu.com	8
5 wikipedia.org	0
6 qq.com	14
7 yahoo.com	14
8 taobao.com	19
9 tmall.com	17
10 amazon.com	17

Libraries	#Seeds hidden (/23)
jQuery	17
Bootstrap	12
Modernizr	5
MooTools	15
Angular	17

- jQuery 1.12.4 → 30% websites
- HIDEONSEEK can craft on average:
  - 14 malware for each Alexa Top 10
  - 13 malware for each Top 5 library

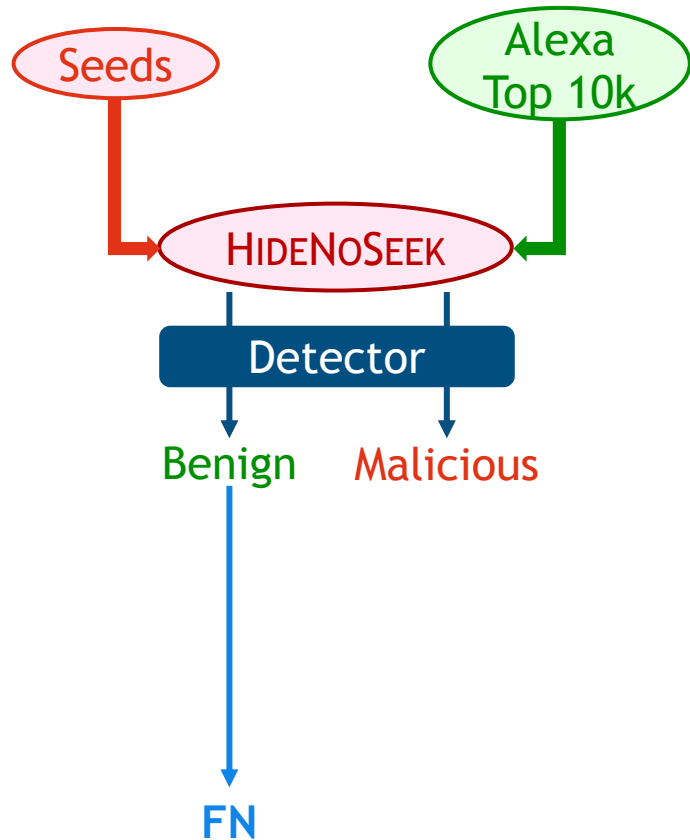
# Properties of the Crafted Samples

- Same AST for crafted and benign samples
- Most of the tokens: identical between crafted and benign samples
- 72% of the crafted samples are still running
- 67% of the running samples have a malicious behavior

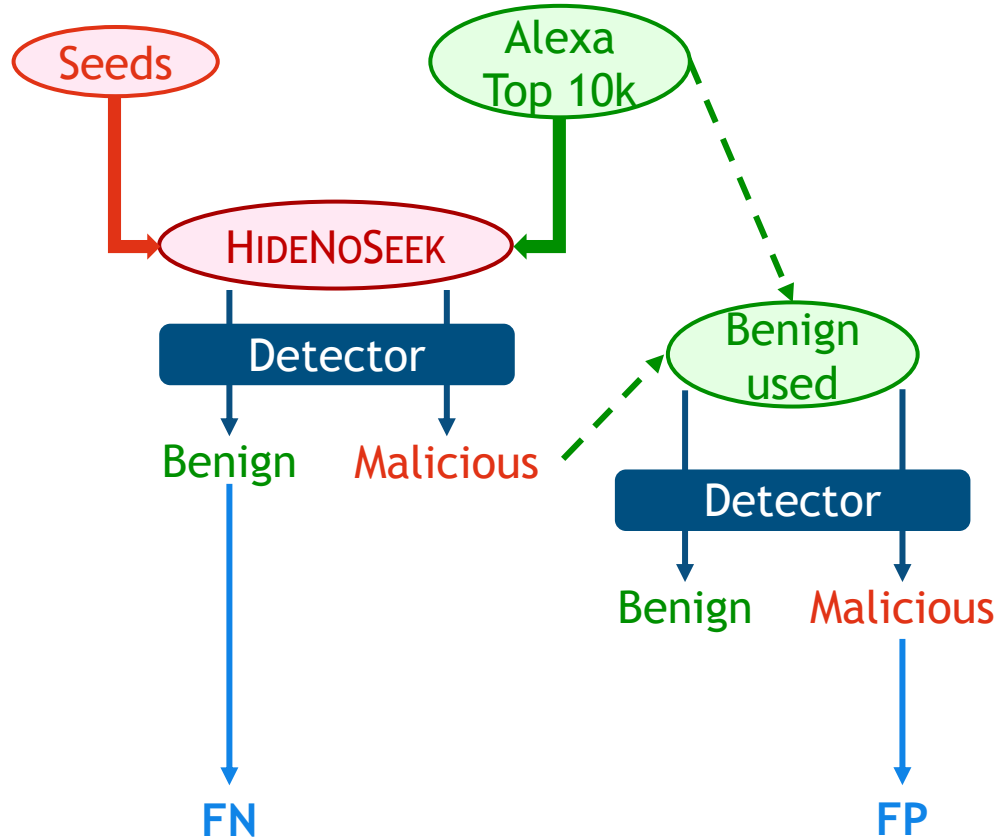
91,020  
HIDENOSEEK  
crafted  
samples



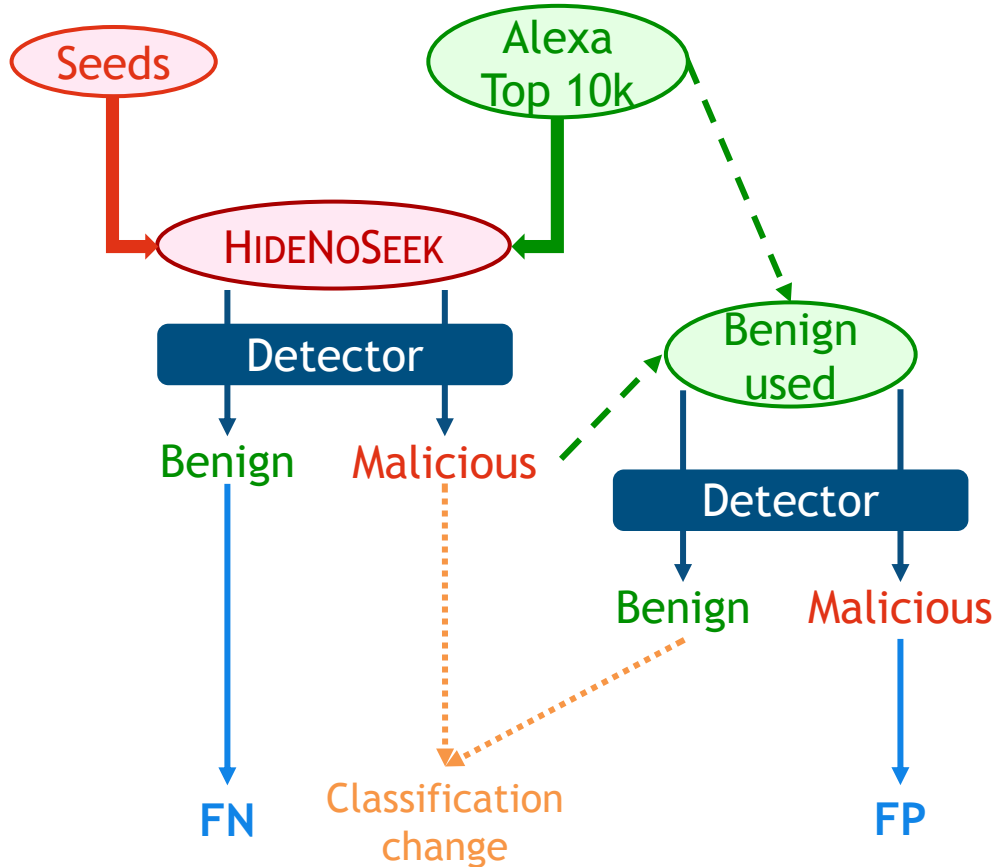
# Evaluation Against Real-World Classifiers



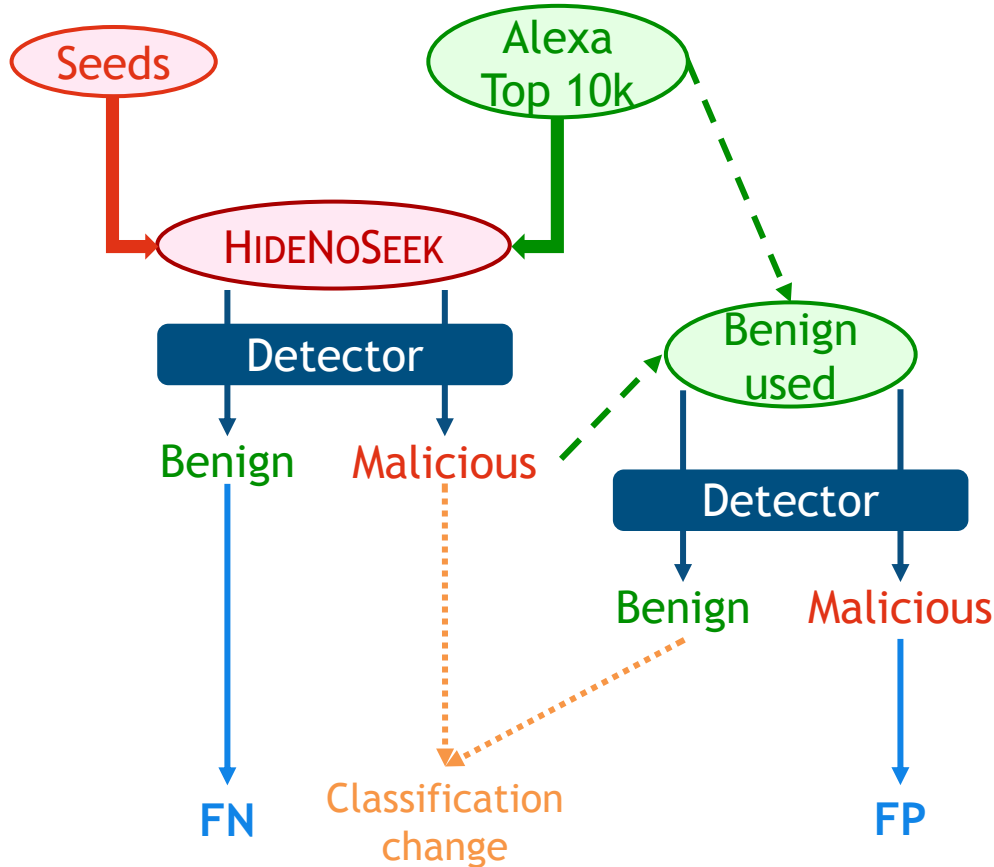
# Evaluation Against Real-World Classifiers



# Evaluation Against Real-World Classifiers



# Evaluation Against Real-World Classifiers

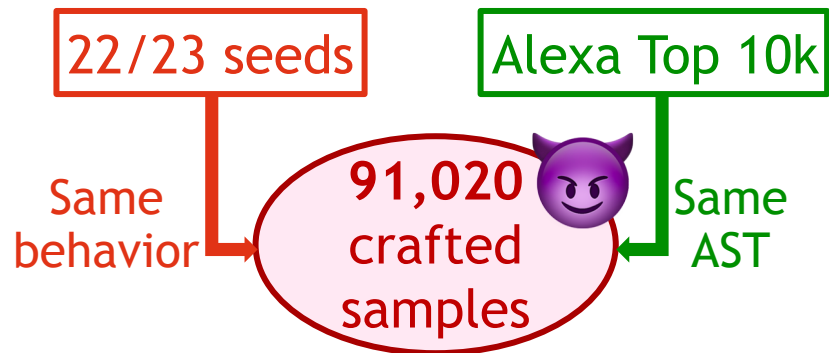
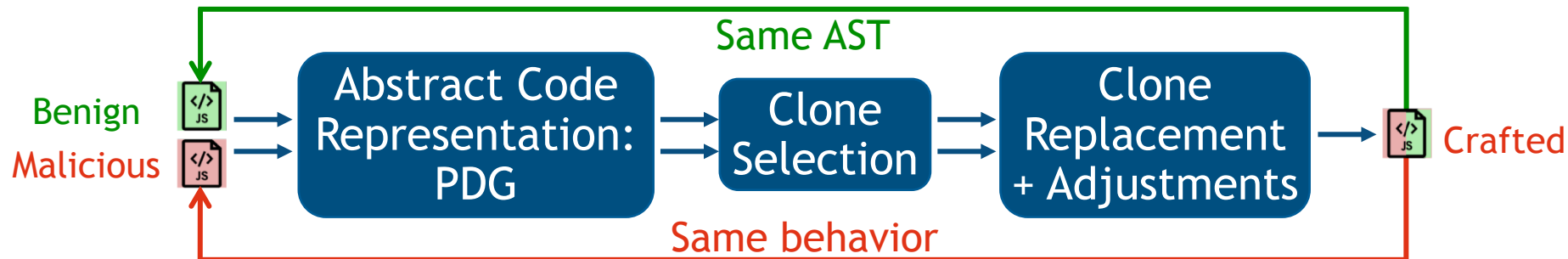


	Training set from the wild	Training set from the wild + HIDENOSEEK	
	FN	FN	FP
JAST (syntactic)	99.98%	4.32%	100.00%
ZOZZLE (syntactic)	~100.00%	8.44%	88.74%
CUJO (lexical)	99.99%	4.04%	95.96%

↓  
≥ 99.98% FN

↓  
> 88.74% FP

# Conclusion: HIDENoSEEK



- ✓ Standard training set:  $\geq 99.98\%$  FN
- ✓ HIDENoSEEK in training set:  $> 88.74\%$  FP
- Lexical/syntactic detectors: not reliable

Thank you

